

CLAIM LISTING

1. (Currently Amended) A method including:

- (a) obtaining a game play result for a player in response to a game play request, the game play request made in direct response to the player activating a base game play input in a game, the game play result being for a base game play round and specifying a prize value and being obtained independently of play in a bonus round for the game;
- (b) associating the game play result with the bonus round;
- (c) after the game play request in the game, enabling the player to play the bonus round by presenting the player with a number of selection options from which to choose and enabling the player to make a selection from among the selection options;
- (d) concealing the prize value from the player during the bonus round until the player makes the selection; and
- (e) in response to the selection, displaying the prize value to the player as a result for play of the bonus round.

2. (Previously Presented) The method of claim 1 further including obtaining an additional game play result for the player in response to an additional game play request in the

1 game, the additional game play result comprising a non-bonus round game play result and
2 being associated with a respective prize value, and also including responding to the non-
3 bonus round game play result by displaying to the player the respective prize value
4 associated with the non-bonus round game play result, the non-bonus round game play
5 result not being associated with the bonus round.

6
7 3. (Original) The method of claim 1 wherein the game comprises a bingo-type game and the
8 game play result includes a bingo card pattern.

9
10 4. (Previously Presented) The method of claim 1 wherein associating the game play result
11 with the bonus round is performed in response to a random event.

12
13 5. (Previously Presented) The method of claim 1 wherein associating the game play result
14 with the bonus round is performed in response to a predetermined event.

15
16 6. (Previously Presented) The method of claim 1 wherein associating the game play result
17 with the bonus round is performed according to a predetermined relationship between the
18 game play result and the bonus round.

1 7. (Previously Presented) The method of claim 1 wherein:

- 2 (a) presenting the player with the number of selection options from which to choose
3 during the bonus round includes presenting a graphical depiction of a number of
4 objects, and where the selection identifies a respective one of the objects; and
5 (b) displaying the prize value to the player includes displaying a graphical depiction
6 in which the prize value is displayed in connection with the respective one of the
7 objects in response to the selection.

8
9 8. (Previously Presented) The method of claim 1 wherein:

- 10 (a) presenting the player with the number of selection options from which to choose
11 during the bonus round includes presenting a graphical depiction of a number of
12 objects representing respective participants in a contest; and
13 (b) displaying the prize value to the player includes presenting a graphical depiction
14 of an outcome of the contest responsive to the selection.

15
16 9. (Currently Amended) A system including:

- 17 (a) a player station being operable to generate a game play request in a game in
18 response to an input by a respective player, the player station including a display
19 device;

1 (b) a game server operable to obtain a game play result for the game play request, the
2 game play request made in direct response to the player activating a base game
3 play input, the game play result being for a base game play round and specifying a
4 prize value and being determined independently of play in a bonus round for the
5 game; and

6 (c) a display controller for enabling the player to play the bonus round after the game
7 play request by causing the display device to present the player with a number of
8 selection options from which to choose and to enable the player to make a
9 selection from among the selection options, the display controller also for causing
10 the display device to conceal the prize value from the player during the bonus
11 round until the player makes the selection, and to display the prize value to the
12 player as a result for play of the bonus round in response to the selection.

13
14 10. (Previously Presented) The system of claim 9 further including a bonus association
15 controller for associating the game play result with the bonus round.

16
17 11. (Previously Presented) The system of claim 10 wherein the bonus association controller
18 associates the game play result with the bonus round in response to a random event.

1 12. (Previously Presented) The system of claim 10 wherein the bonus association controller
2 associates the game play result with the bonus round in response to a predetermined
3 event.

4
5 13. (Original) The system of claim 10 wherein the bonus association controller is located
6 with the game server.

7
8 14. (Original) The system of claim 10 wherein the bonus association controller is located
9 with the player station.

10
11 15. (Previously Presented) The system of claim 9 wherein the display controller presents the
12 player with the number of selection options by presenting a graphical depiction of a
13 number of objects, and wherein the player station responds to the selection by presenting
14 a graphical depiction in which the prize value is displayed in connection with one of the
15 objects which is identified by the selection .

16
17 16. (Previously Presented) The system of claim 9 wherein the display controller presents the
18 player with the number of selection options by presenting a graphical depiction of a
19 number of objects representing respective participants in a contest, and wherein the player

1 station responds to the selection by presenting a graphical depiction of an outcome of the
2 contest.

3
4 17. (Original) The system of claim 9 wherein the display controller is also operable to cause
5 the display device to display a non-bonus game play result to the game player in response
6 to the receipt of the non-bonus game play result.

7
8 18. (Currently Amended) A program product for communicating a game play result to a
9 player, the game play result being for a base game play round and being associated with a
10 bonus round, specifying a prize value, and being obtained in response to a game play
11 request, the game play request made in direct response to the player activating a base
12 game play input in a game independently of play in the bonus round for the game, the
13 program product being stored on a computer readable medium and including:

14 (a) selection option display program code for enabling the player to play the bonus
15 round in response to the game play result by causing a player display device to
16 present the player with a number of selection options from which to choose and by
17 enabling the player to make a selection from among the selection options; and

18 (b) bonus round display program code for causing the player display device to display
19 the prize value specified by the game play result to the player in response to the

1 selection, the prize value specified by the game play result being displayed as a
2 result for the play of the bonus round.

3
4 19. Canceled

5
6 20. (Previously Presented) The program product of claim 18 further including bonus round
7 associating program code for associating the game play result with the bonus round.

8
9 21. (Previously Presented) The program product of claim 18 wherein the bonus round
10 associating program code associates the game play result with the bonus round in
11 response to an event unrelated to the game play result.

12
13 22. (Previously Presented) The program product of claim 18 wherein the selection option
14 display program code causes the player display device to present a graphical depiction of
15 a number of objects from which the player selects, and wherein the bonus round display
16 program code causes the player display device to present a graphical depiction in which
17 the prize value is displayed in connection with a respective one of the objects and the
18 selection identifies the respective one of the objects.

1 23. (Previously Presented) The program product of claim 18 wherein the selection option
2 display program code causes the player display device to present a graphical depiction of
3 a number of contestants from which the player selects, and wherein the bonus round
4 result display program code causes the player display device to present a graphical
5 depiction in which the prize value is displayed in connection with an outcome of a contest
6 between the number of contestants and wherein the selection identifies a respective one of
7 the contestants.

8
9 24. (Previously Presented) The method of claim 1 further including performing a table look
10 up to identify the prize value specified by the game play result.